## csce215 — UNIX/Linux Fundamentals Spring 2022 — Assignment 7

This assignment is intended to provide some practice and additional content for the material covered in lecture on Monday, March 21. You'll practice working with jobs and processes, and also experiment with permissions. The assignment is meant to be started in the lab sessions on Wednesday, March 23 and Thursday, March 24. It must be submitted by 11:59pm on Sunday, March 27. A total of 92 points are available.

#### 1 Get started

The format for this assignment is the same as the earlier ones. Just like always, you should record your work using recbash. And similar to the previous few assignments, you should make and navigate to a directory called assignment7, and then copy a set of files from the shared class directory into your own new directory:

cp -rv /class/215/assignment7/\* .

Finally, as a reminder, if you attend the scheduled lab session, don't forget to give yourself credit for attendance by scanning the QR code displayed on the screens.



Record your attendance using the QR code. Record your terminal session using recbash. Create a directory called assignment7, and copy the provided files into it.

### 2 Permission denied

First, let's practice examining and changing permissions. Navigate to the perm directory that was copied into your assignment7 directory. Notice the three files here. Use ls -l to examine their permissions. You may want to consult the notes from Chapter 7 to remind yourself about what each column in the permissions list means.



Use cd to navigate to the perm directory. Use ls -1 to display the permissions of the files in this directory. 5 *points* 

We want to see what happens when you don't have adequate permissions to work with a file. So let's start by setting things up so that there are no permissions at all; no one is allowed to read, write, or execute any of the files here. (This is a somewhat strange thing to do, but will help to illustrate what each of those permission bits allows us to do.) To make this change, use the chmod command:

chmod -v a-rwx \*-me

This might be a good time to recall chood from your notes. Here the -v stands for verbose; without it, chood will just change the permissions without producing any output, making it harder to tell what's happening. The a means 'all users', which include the owner ('user', u), members of the same group ('group', g) and other users ('world', w). The – means to remove permissions and r, w, and x refer to read, write, and execute permissions respectively. So the command says, for all users, to remove the read, write, and execute permissions.

The \*-me at the end tells which files should have their permissions changed. It is a wildcard expression like we saw in Chapter 4, expanded by the shell to a list of all of the files ending in -me, i.e. all three files here: read-me, write-me, and execute-me.



Now let's work with the file read-me. Before we change anything, first confirm that you cannot see the contents of the file by (attempting to) use the cat command to see it. You should see a permission denied error.

Then, use chmod to give yourself permission to read this file. (But don't add any other permissions.) Use 1s -1 to verify that the permissions have been changed to -r-----. Use cat again, this time successfully, to see the file's contents.



Try to display the contents of read-me and receive a permission denied error. Enable user read permission on this file using chmod. (Successfully) display the contents of the file using cat. Use 1s -1 to show the corrected permissions of the file. *8 points* 

Next, let's try the file write-me. Try to edit this file with vim. When vim starts, you'll see a problem right away: Because we don't have read permission for the file, vim cannot read its contents to display them for editing.

Return to the command prompt by exiting vim and use chmod to add both read and write permissions for the owner on the file write-me. Use ls -l to verify that the permissions for this file are -rw-----.

Now you can return to vim and things should work correctly. Modify the file write-me in some way. (The specific contents you add to the file are not important. Perhaps you'd like to follow its instructions and compose a computing-related haiku?) Then save, quit, and use cat to display the modified file to confirm that it has indeed been changed.



Try to edit the contents of write-me in vim. Exit or suspend vim and use chmod to add read and write permission for the user to this file. Edit the file in some way, then save and quit. Use the command cat write-me to display the modified file. 8 points

The last file here is execute-me, which is a small shell script. (That is, a small program consisting of shell commands stored in a file.) To execute it, we'd use this command:

./execute-me

In this case, because the shell needs to find the program execute-me in your current directory (rather than one of the directories that normally would be searched for programs to execute), you'll need to type ./ before its name to execute it. More details about how the shell finds the programs it runs, including about the ./ thing, are coming in Chapter 8.

Attempt to run the program now. You should receive a permission denied error, because you do not yet have execute permission on this file.

Actually, you'll need both read and execute permissions here, because the system needs to read and process the commands in the file, which requires read permissions, before it

can execute them. So use chmod to add read and execute permissions for the user to the execute-me. Then verify that the permissions are -r-x---- using 1s -1. Then run the program again, this time successfully.



(We'll be learning more about shell scripts like this execute-me example in the coming weeks. If you are curious for a preview, perhaps you'd like to take a look at the contents of this file to see how it works?)

# 3 Doing the job

Now leave the perm directory and use cd to navigate to the other subdirectory, called nope. Here you'll see a small Python program called nope.py that we'll use to illustrate a few of the concepts of jobs and processes. Take a look at the contents of this file to get an idea of what it will do. Notice that it prints messages periodically (just like the alive.py example we saw in class) but also mentions some things about a 'terminate signal' that we'll see a bit later. The idea is to have a simple program that we can execute in several different ways.

Before we can execute nope.py, however, we need to ensure that its execute permission is set. Use chmod to give the file's owner, i.e. yourself, execute permission for nope.py. Use the -v option for chmod to get an output describing the change in permissions.



Note that, because the file nope.py is in your current directory (rather than one of the directories that normally would be searched for programs to execute), you'll need to type ./ before its name to execute it.

Now we can run the program and experiment with using our shell to control its status. Recall the diagram in the notes for Chapter 7 showing the three states that a job can be in (foreground, background, and stopped). This diagram shows two arrows for two different ways to start a job, and four arrows showing ways to change the job between states after it's been started.

**Try out each of these six arrows** on a job that executes none.py. In addition, you should use Ctrl-C when the job is in the foreground to terminate the job — In this case, you should see a message from Python about a KeyboardInterrupt when that happens. As you go, you should use the jobs command liberally to keep track of the current state of things.

Hint: You can tell if nope.py is running by observing whether its periodic messages are appearing. You can tell if it's running in the foreground or background based on whether you get a command prompt or not. And don't forget that if outputs from a background job mess up the display of a command you are typing, you can press Ctrl-L to declutter the screen.



## 4 Processing the experience

Let's try one more thing with nope.py: Using ps and kill to terminate it. To start, make sure you have no stopped nor background jobs, and then fire up nope.py as a background job again. Run jobs one more time to see that the program is indeed running in the background.



Establish nope.py as a background job, using either '&' or bg. Use jobs to verify that the job is in a background state. 10 points

This time, instead of bringing the job to the foreground and terminating it with Ctrl-C, we'll use ps and kill to terminate it directly.

To use kill, we need to know the process ID of the process we want to terminate. Use the ps command to see a list of processes associated with the current terminal. You should see several processes in the list. In this list, the CMD column shows the program that each process is running. Look in this column for python3, which is the name of the interpreter that nope.py uses. Take note of the PID for this process.



Now that we know the process ID, we can (try to) kill the process. Use the kill command with the PID of the python3 process as its argument. Then use ps again to see an updated list of processes. If you've done this correctly, you should see a rude message from nope.py when you run kill, and ps should show that the process still exists.

Use kill to send a terminate signal to the python3 process that is running nope.py and receive an insult in reply. Use ps again to display a list of processes associated with the current terminal. *8 points* 

What's happening here? Why didn't kill work to end this process? Doing these steps for most programs will convince them to end, either immediately or after short clean up period for things like deleting temporary files, closing network connections, and so on. But if there's some malfunction or misfeature in the program, it may not actually end when it receives the terminate signal. Our example program nope.py is designed to illustrate this case: If you use kill on it, it responds by printing a message instead of by ending itself.

This is exactly the situation that kill -9 is designed for. It sends a termination signal that cannot be ignored, forcibly terminating the process. Use kill with the -9 option to finally terminate the nope.py process. Be sure to give the -9 option before the process ID. When this works correctly, bash will notice that the process for one of its background jobs has

been killed, and show a message telling you that's happened. Use ps one last time to verify that that nope.py process is really gone.



#### Fin 5

When you've completed all of the tasks above, submit as usual. End the recbash recording using Ctrl-D or exit. Make sure that recbash has really exited—you might need to use Ctrl-D or exit twice in a row if you have stopped or background jobs. Check the transcript to verify that it shows all of the steps mentioned in the green boxes. Then upload and submit.





7 points